

Abstract

The design of the project to C programming language as the main teaching architecture. Which includes Data type, Variables, Data storage class, Use of grammatical rules, Pointer and array, File I/O.....;The program's interface while Problem-Oriented features. Click on a particular unit of study and find out the problem by example. Convenient user interface operation can reduce the learning curve and increase learning efficiency.

Keywords:C programming language, Visual Basic, Problem-Oriented, Interactive Teaching Platform.